

THE STORY MAKER



WHAT IS IT?

The Story Maker is a fun card game to form sentences and create stories with single illustrated language elements. *Characters, animals, places, items* and *actions* have been carefully selected to provide an array of possible combinations.

LANGUAGE AIMS

The game allows students to expand vocabulary, learn grammar, use verbs and develop sentences. It helps students to practise a variety of language structures and also stimulates their imagination by making sentences and creating stories.

CONTENTS

The game includes **132 cards** divided into five differently coloured decks. Each deck corresponds to a group of words: 20 purple cards with characters, 20 green cards with animals, 20 orange cards with places, 20 red cards with commonly-used items, 42 blue cards with high-frequency verbs. Each group contains two help Joker cards. The game also includes 60 **reward tokens**, **a dice** indicating the narrative genre, and **a dice** indicating the verb tense.

DISTANCE LEARNING

Distance learning won't be a problem with this game. The telling of an invented story doesn't require any physical proximity and the detailed cards are the perfect tool to support students in creating their stories. The game modes and the different versions included in the teacher's booklet can also be used during online classes and courses without any limitations.



English:
The Story Maker
9788853629975

French:
La Boîte à Histoires
9788853629982

German:
Die Erzählwerkstatt
9788853629999

Spanish:
El Creahistorias
9788853630001

Italian:
Il Creastorie
9788853630018