

THE ANIMAL KINGDOM



WHAT IS IT?

The animal kingdom is a card game where players have to identify, name and collect as many animals as possible on their list. The animals relate to a variety of categories: *household pets, animals of the savannah, farm animals, forest animals, polar animals, mountain animals, sea animals, jungle animals*, and include different features: *with two legs, with four legs, with fins, with wings, with ears, with horns, with a tail, with hooves, with fur, with feathers*, but also *carnivores, herbivores, invertebrates, mammals...* Using the multi-image boards, the game can be also used for playing bingo.

LANGUAGE AIMS

The game helps with the learning process, revision and correct use of vocabulary and language structures related to animals, and expands students' vocabulary via the presentation of animals within a stimulating and fun context: Where do they live? What do they look like? What do they eat?

CONTENTS

The game includes **66 photographic cards** and **36 boards** with lists of animals and bingo cards on the reverse side.

DISTANCE LEARNING

The photographic cards and the reversible boards are perfect tools to make this game an excellent resource to use during online classes and courses. For example, students can include the animals in sentences that describe their habits or they can assign the correct name to each picture included in the bingo boards.



English:
The animal kingdom
9788853622815

French:
Le monde animal
9788853622822

German:
Die Welt der Tiere
9788853622839

Spanish:
El reino de los animales
9788853622846

Italian:
Il regno animale
9788853622808